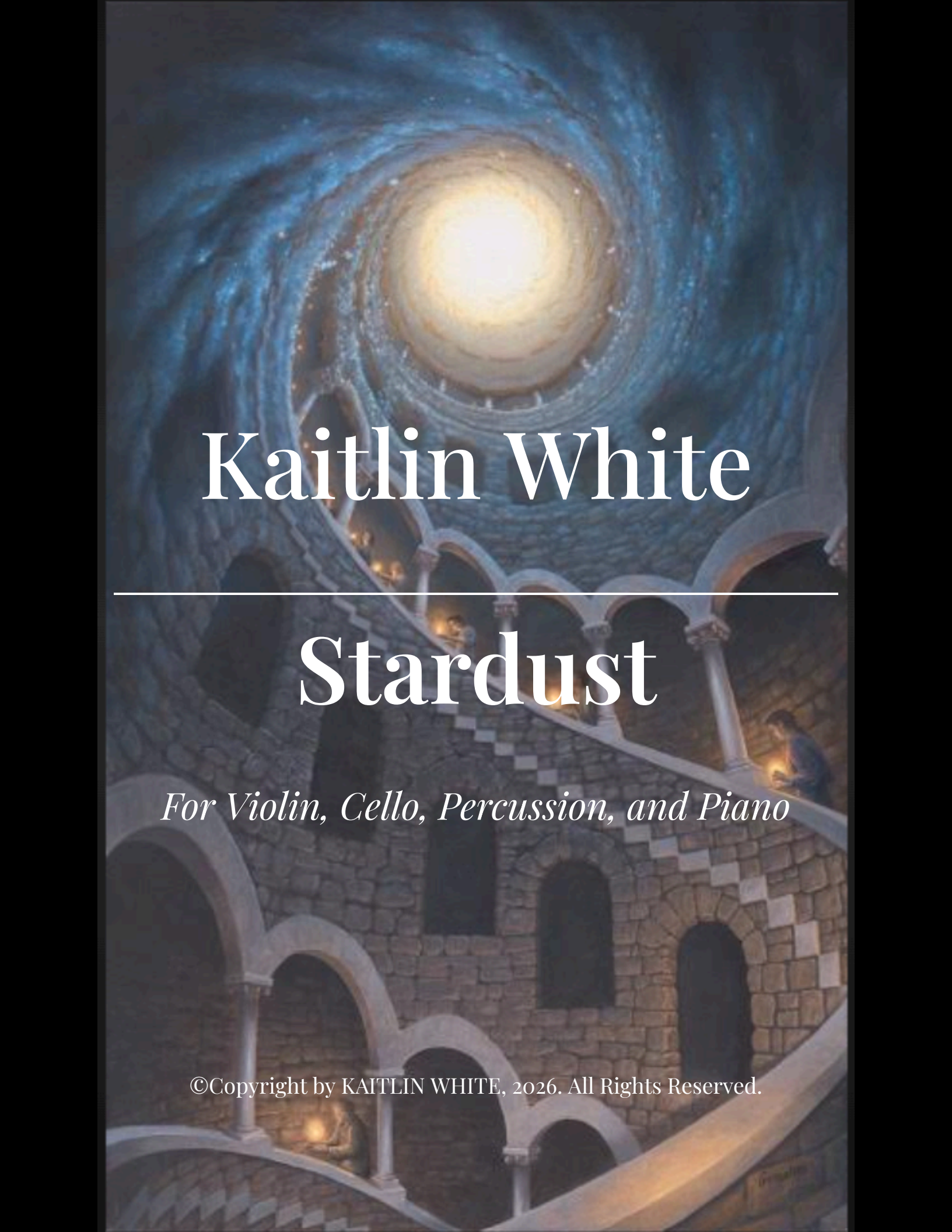




Kaitlin White

Stardust

For Violin, Cello, Percussion, and Piano

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Program Notes

Stardust was written for members of the **Freesound Collective** while participating in **Array Music's Young Composers' Workshop**. The work was inspired by Canadian artist Rob Gonsalves' painting of the same name. Gonsalves is known for his surrealist paintings, where he seamlessly blends one scene into another. In **Stardust**, I wanted to realize the church-like imagery at the base of the painting through bell-like sounds and elements of Renaissance music. For the spiraling staircase that evolves into a nebula towards the top of the painting, I wanted to use harmonies that fit the themes written in the Renaissance style and gradually let them evolve into something more commonly heard in 20th-century music, similar to how Gonsalves moves between worlds in his work.

Performers Notes

General

Accidentals apply to the whole bar.

Strings

Use as much or as little vibrato as you like.

During long, sung tones, breathe wherever necessary. Vocal entries and exits should be seamless.

The desired pitch is provided; however, if uncomfortable in your range at the indicated dynamic level, sing the same pitch class in a more suitable register.

Percussion

For Marimba specifically, use bass drum mallets in the lower register throughout the whole piece. For tremolo sections, use soft mallets in your right hand.

The percussion staff includes crotales and vibraphone. Which instrument is desired is indicated in the score when they change; however, parts where the two instruments are called for are distinguished by their stem directions. The vibraphone's part has stems hanging down, while the crotales' stems are directed upwards.

Piano

Depress the damper pedal before playing.

Lift pedal slowly towards the end of each chord's rhythmic duration during bell-like sections (mm 1-23 and mm 201-220) to create a taper in sound.

Stardust

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molto dolcissimo e cantabile ♩ = 80
sul tasto

Violin

Voice 1

Violoncello

Voice 2

Percussion

Marimba

Piano

pp *p* *ppp* *p* *mp*

crotales l.v.

slowly lift pedal

Reo. _____

Vln

Vc.

Perc.

Pno

mp *mf* *pp* *mf* *mf*

sul pont.

Reo. _____

13

Vln

Vc.

Perc.

Pno

mp

mp

mf

f

mf

(Reo.)

Reo.

Reo.

18

Vln

Vc.

V. 2

Perc.

Pno

pp

p

pp

mp

sul pont.

sul tasto

sul pont.

sul tasto

pp

breath when needed

pp

Mm.

(crotales)

mf

p

pp

pp

Reo.

Reo.

Reo.

Reo.

Reo.

$\text{♩} = 92$

pp

p

mf

p

pp

pp

25

Vln

pp *p* *mf*

breath when needed

pp *mp*

V. 1

Vc.

Mm sul pont.

p *mp*

V. 2

Perc.

mf *mp* *p* *mp* *mf* *mp*

l.v.
arco
vibraphone

Pno

mp

(*arco*)

33

Vln

ord. *mp* *mf* *fp* *pp*

pp *p* *pp* *p* *ppp*

V. 1

Vc.

sul pont.

pp *p* *pp* *pp* *p* *ppp*

V. 2

Perc.

p

Pno

pp *p* *pp*

39

Vln *mf* *p* *mp* sul pont. ord.

Vc. *p* *pp* sul tasto

Perc. *mp* *p* *mp* (x20)

Pno *p* *pp* #8

44

Vln sul pont. *pp* *pp* sul tasto *p* *pp* sul pont.

V. 1 *pp* *p* *pp* *p* *pp* Mm

Vc. *mp* *p* *mf* *p* sul pont. ord.

V. 2 *p* *mf* *p* Mm

Perc.

Pno *mp* *p* *mf* *p*

52 *sul tasto* *sul pont.*

Vln *mp* *ppp* *pp*

V. 1 *Mm*

Vc. *sul pont.* *mf* *mf* *pp* *p* *mp* *p* *mf* *mp*

V. 2

Perc. *(Xeo.)*

Pno *mp* *pp*

59

Vln *mp* *p* *mf* *mf* *p* *pp* *mp*

V. 1 *mp* *mf* *pp*

Vc. *sul tasto* *sul pont.* *p* *f* *mp* *mf*

V. 2

Perc. *(Xeo.)*

Mar. *pp*

Pno *mp* *p* *mf* *pp*

(Xeo.)

[illegible]

81

molto legato
accel.....

Vln *mf* *p* *mp* *pp*

V. 1 *Mm*

Vc. *mf* *mp* *p* *pp*

V. 2 *Mm*

Mar. *mp* *pp*

Pno *mf* *mp*

87

Tempo I (♩ = 92)

V. 1 *p* *mf* *pp*

Vc. *sul pont.* *Mm* *sul tasto*

V. 2 *mf* *Mm*

Mar.

Pno *pp*

(Rec.)